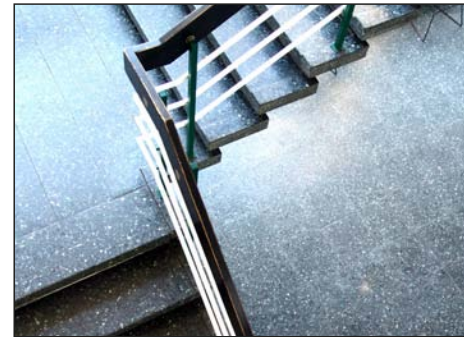
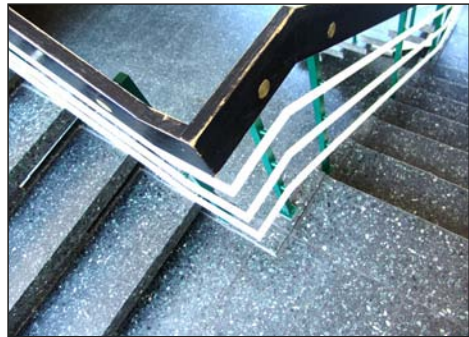


looking @ **kubus** // [aussen](#)



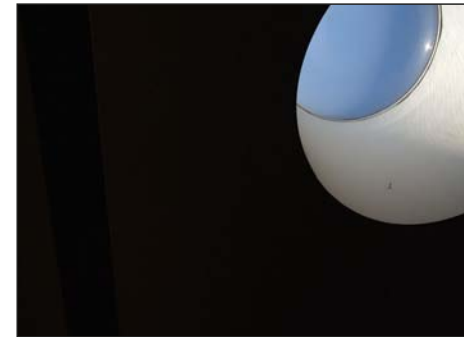
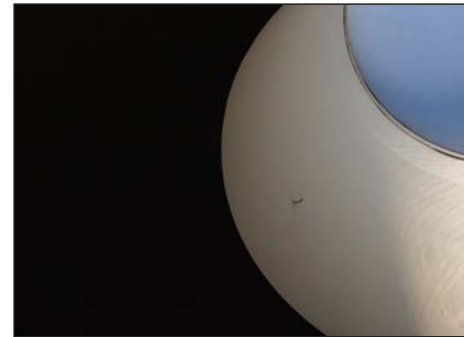
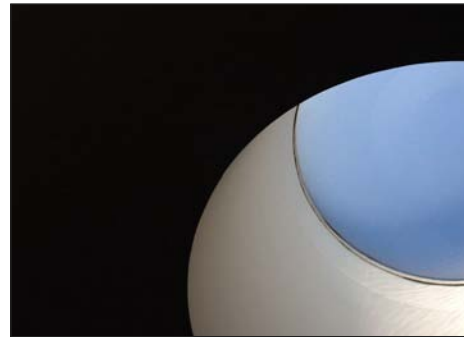
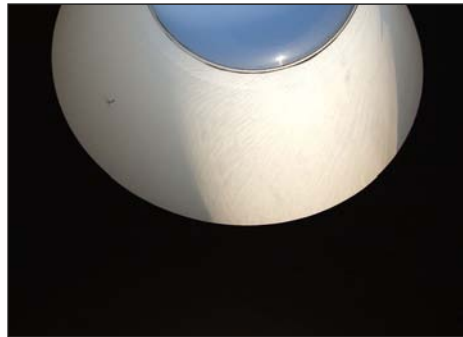
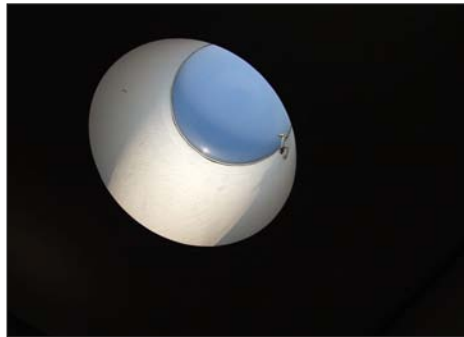
looking @ kubus // [treppe](#)



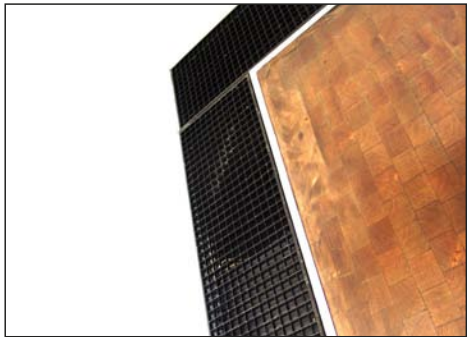
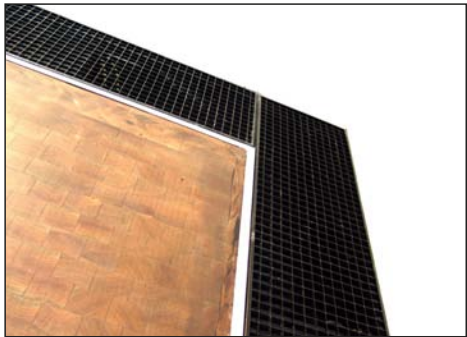
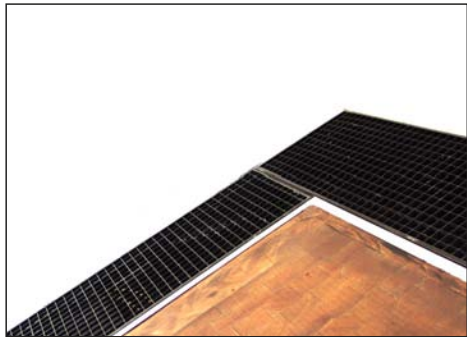
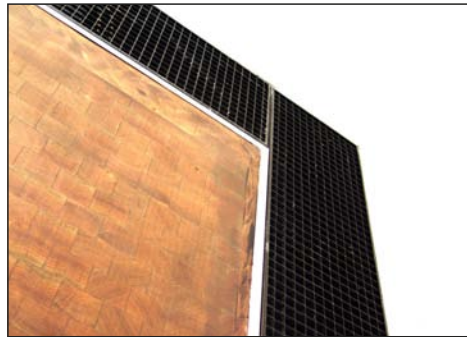
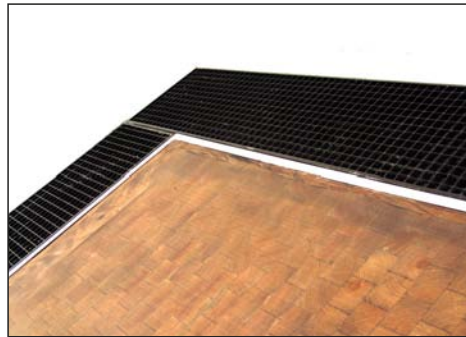
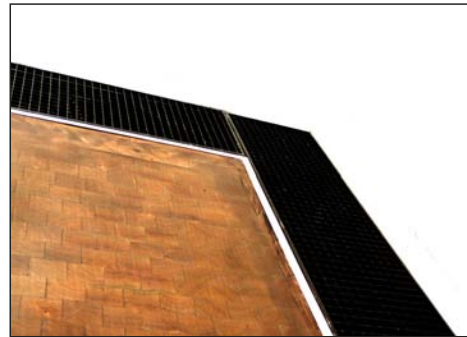
looking @ kubus // boden



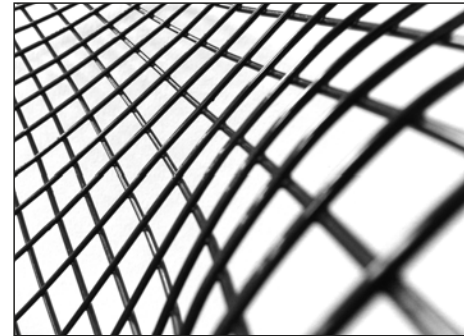
looking @ kubus // decke



looking @ kubus // ecke



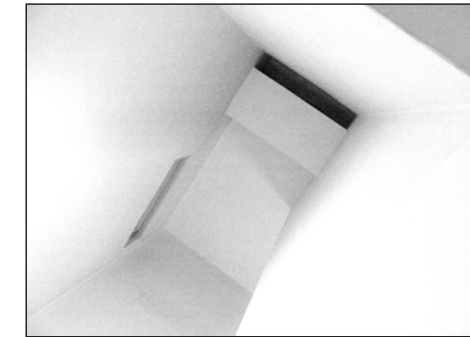
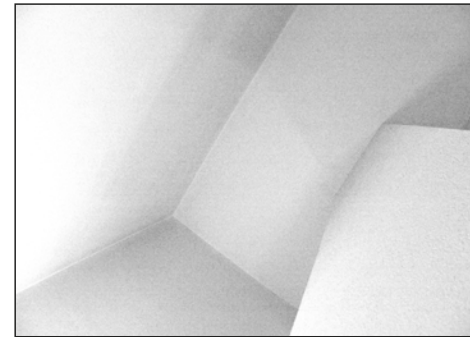
looking @ **kubus** // sessel



looking @ kubus // sockel



looking @ **kubus** // keller I



looking @ **kubus** // keller II

